
Question Answering by Reasoning Across Documents with Graph Convolutional Networks

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Abstract

Most research in reading comprehension has focused on answering questions based on individual documents or even single paragraphs. We introduce a neural model which integrates and reasons relying on information spread within documents and across multiple documents. We frame it as an inference problem on a graph. Mentions of entities are nodes of this graph while edges encode relations between different mentions (e.g., within- and cross-document coreference). Graph convolutional networks (GCNs) are applied to these graphs and trained to perform multi-step reasoning. Our Entity-GCN method is scalable and compact, and it achieves state-of-the-art results on a multi-document question answering dataset, WIKIHOP (Welbl et al., 2018).

1. Introduction

Recently, it has been observed that most questions in recent question-answering datasets such as SQuAD (Rajpurkar et al., 2016) and CNN/Daily Mail (Hermann et al., 2015) do not require reasoning across the document, but they can be answered relying on information contained in a single sentence (Weissenborn et al., 2017). The last generation of large-scale reading comprehension datasets, such as a NarrativeQA (Kocisky et al., 2018), TriviaQA (Joshi et al., 2017), and RACE (Lai et al., 2017), have been created in such a way as to address this shortcoming and to ensure that systems relying only on local information cannot achieve competitive performance. Even though these new datasets are challenging and require reasoning within documents, many question answering and search applications require aggregation of information across multiple documents. The WIKIHOP dataset (Welbl et al., 2018) was explicitly created to facilitate the development of systems dealing with these

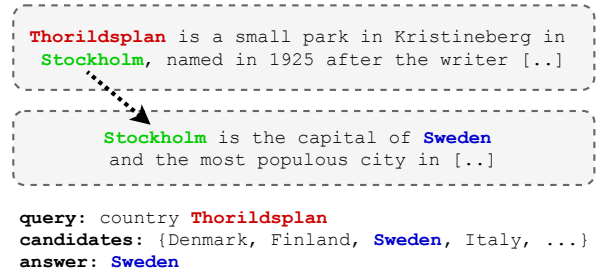


Figure 1. A sample from WIKIHOP where multi-step reasoning and information combination from different documents is necessary to infer the correct answer.

scenarios. Each example in WIKIHOP consists of a collection of documents, a query and a set of candidate answers (Figure 1). Though there is no guarantee that a question cannot be answered by relying just on a single sentence, the authors ensure that it is answerable using a chain of reasoning crossing document boundaries.

The methods reported by Welbl et al. (2018) approach the task by merely concatenating all documents into a single long text and training a standard RNN-based reading comprehension model, namely, BiDAF (Seo et al., 2016) and FastQA (Weissenborn et al., 2017). Instead, we frame question answering as an inference problem on a graph representing the document collection. Nodes in this graph correspond to named entities in a document whereas edges encode relations between them (e.g., cross- and within-document coreference links or simply co-occurrence in a document). We assume that reasoning chains can be captured by propagating local contextual information along edges in this graph using a graph convolutional network (GCN) (Kipf & Welling, 2017).

The multi-document setting imposes scalability challenges. In our approach, only a small query encoder, the GCN layers and a simple feed-forward answer selection component are learned. Instead of training RNN encoders, we use contextualized embeddings (ELMo) to obtain initial (local) representations of nodes (Peters et al., 2018). This implies that only a lightweight computation has to be performed online, both at train and test time, whereas the rest is prepro-

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cessed. Even in the somewhat contrived WIKIHOP setting, where fairly small sets of candidates are provided, the model is at least 5 times faster to train than BiDAF.¹

Our contributions can be summarized as follows:

- we present a novel approach for multi-hop QA that relies on a (pre-trained) document encoder and information propagation across multiple documents using graph neural networks;
- we provide an efficient training technique which relies on a slower offline and a faster on-line computation that does not require expensive document processing;
- we empirically show that our algorithm is effective, presenting an improvement over previous results.

2. Method

2.1. Dataset and task abstraction

Data The WIKIHOP dataset comprises of tuples $\langle q, S_q, C_q, a^* \rangle$ where: q is a query/question, S_q is a set of supporting documents, C_q is a set of candidate answers (all of which are entities mentioned in S_q), and $a^* \in C_q$ is the entity that correctly answers the question. WIKIHOP is assembled assuming that there exists a corpus and a knowledge base (KB) related to each other. The KB contains triples $\langle s, r, o \rangle$ where s is a subject entity, o an object entity, and r a unidirectional relation between them. Welbl et al. (2018) used WIKIPEDIA as corpus and WIKI-DATA (Vrandečić, 2012) as KB. The KB is only used for constructing WIKIHOP: Welbl et al. (2018) retrieved the supporting documents S_q from the corpus looking at mentions of subject and object entities in the text. Note that the set S_q (not the KB) is provided to the QA system, and not all of the supporting documents are relevant for the query but some of them act as distractors. Queries, on the other hand, are not expressed in natural language, but instead consist of tuples $\langle s, r, ? \rangle$ where the object entity is unknown and it has to be inferred by reading the support documents. Therefore, answering a query corresponds to finding the entity a^* that is the object of a tuple in the KB with subject s and relation r among the provided set of candidate answers C_q .

Task The goal is to learn a model that can identify the correct answer a^* from the set of supporting documents S_q . We use the available supervision to train a neural network that computes scores for candidates in C_q . We estimate the parameters of the architecture by maximizing the likelihood of observations. For prediction, we then output the candi-

date that achieves the highest probability. In the following, we present our model discussing the design decisions that enable multi-step reasoning and an efficient computation.

2.2. Reasoning on an entity graph

Entity graph In an offline step, we organize the content of each training instance in a graph connecting mentions of candidate answers within and across supporting documents. For a given query $q = \langle s, r, ? \rangle$, we identify mentions in S_q of the entities in $C_q \cup \{s\}$ and create one node per mention. This process is based on the following heuristic:

1. we consider mentions spans in S_q exactly matching an element of $C_q \cup \{s\}$. Admittedly, this is a rather simple strategy which may suffer from low recall.
2. we use predictions from a coreference resolution system to add mentions of elements in $C_q \cup \{s\}$ beyond exact matching (including both noun phrases and anaphoric pronouns). In particular, we use the end-to-end coreference resolution by Lee et al. (2017).
3. we discard mentions which are ambiguously resolved to multiple coreference chains; this may sacrifice recall, but avoids propagating ambiguity.

To each node v_i , we associate a continuous annotation $\mathbf{x}_i \in \mathbb{R}^D$ which represents an entity in the context where it was mentioned (details in Section 2.3). We then proceed to connect these mentions i) if they co-occur within the same document (we will refer to this as **DOC-BASED** edges), ii) if the pair of named entity mentions is identical (**MATCH** edges—these may connect nodes across and within documents), or iii) if they are in the same coreference chain, as predicted by the external coreference system (**COREF** edges). Note that **MATCH** edges when connecting mentions in the same document are mostly included in the set of edges predicted by the coreference system. Having the two types of edges lets us distinguish between less reliable edges provided by the coreference system and more reliable (but also more sparse) edges given by the exact-match heuristic. We treat these three types of connections as three different types of relations. See Figure 2 for an illustration. In addition to that, and to prevent having disconnected graphs, we add a fourth type of relation (**COMPLEMENT** edge) between any two nodes that are not connected with any of the other relations.

Multi-step reasoning Our model then approaches multi-step reasoning by transforming node representations (Section 2.3 for details) with a differentiable message passing algorithm that propagates information through the entity graph. The algorithm is parameterized by a graph convolutional network (GCN) (Kipf & Welling, 2017), in particular, we employ relational-GCNs (Schlichtkrull et al., 2018), an extended version that accommodates edges of different

¹When compared to the ‘small’ and hence fast BiDAF model reported in Welbl et al. (2018), which is 25% less accurate than our Entity-GCN. Larger RNN models are problematic also because of GPU memory constraints.

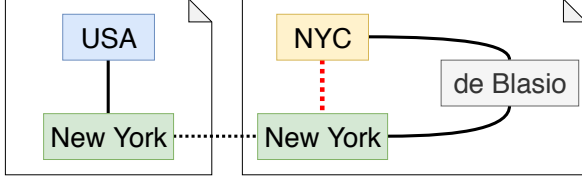


Figure 2. Two supporting documents where mentions are organized as a graph. Nodes are connected by three simple relations: one indicating co-occurrence in the same document (solid edges), another connecting mentions that exactly match (dashed edges), and a third one indicating a coreference (dashed red line).

types. In Section 2.4 we describe the propagation rule.

Each step of the algorithm (also referred to as a *hop*) updates all node representations in parallel. In particular, a node is updated as a function of messages from its direct neighbours, and a message is possibly specific to a certain relation. At the end of the first step, every node is aware of every other node it connects directly to. Besides, the neighbourhood of a node may include mentions of the same entity as well as others (e.g., same-document relation), and these mentions may have occurred in different documents. Taking this idea recursively, each further step of the algorithm allows a node to indirectly interact with nodes already known to their neighbours. After L layers of R-GCN, information has been propagated through paths connecting up to $L + 1$ nodes.

We start with node representations $\{\mathbf{h}_i^{(0)}\}_{i=1}^N$, and transform them by applying L layers of R-GCN obtaining $\{\mathbf{h}_i^{(L)}\}_{i=1}^N$. Together with a representation $\mathbf{q}$ of the query, we define a distribution over candidate answers and we train maximizing the likelihood of observations. The probability of selecting a candidate $c \in C_q$ as an answer is then

$$P(c|q, C_q, S_q) \propto \exp \left(\max_{i \in \mathcal{M}_c} f_o([\mathbf{q}, \mathbf{h}_i^{(L)}]) \right), \quad (1)$$

where f_o is a parameterized affine transformation, and $\mathcal{M}_c$ is the set of node indices such that $i \in \mathcal{M}_c$ only if node v_i is a mention of c . The max operator in Equation 1 is necessary to select the node with highest predicted probability since a candidate answer is realized in multiple locations via different nodes.

2.3. Node annotations

Keeping in mind we want an efficient model, we encode words in supporting documents and in the query using only a pre-trained model for contextualized word representations rather than training our own encoder. Specifically, we use ELMo² (Peters et al., 2018), a pre-trained bi-directional language model that relies on character-based input repre-

sentation. ELMo representations, differently from other pre-trained word-based models (e.g., *word2vec* (Mikolov et al., 2013) or GloVe (Pennington et al., 2014)), are contextualized since each token representation depends on the entire text excerpt (i.e., the whole sentence). We choose not to fine tune nor propagate gradients through the ELMo architecture, as it would have defied the goal of not having specialized RNN encoders.

Documents pre-processing ELMo encodings are used to produce a set of representations $\{\mathbf{x}_i\}_{i=1}^N$, where $\mathbf{x}_i \in \mathbb{R}^D$ denotes the i th candidate mention in context. Note that these representations do not depend on the query yet and no trainable model was used to process the documents so far, that is, we use ELMo as a fixed pre-trained encoder. Therefore, we can pre-compute representation of mentions once and store them for later use.

Query-dependent mention encodings ELMo is used to produce a query representation $\mathbf{q} \in \mathbb{R}^K$ as well. Here, $\mathbf{q}$ is a concatenation of the final outputs from a bidirectional RNN layer trained to re-encode ELMo representations of words in the query. The vector $\mathbf{q}$ is used to compute a query-dependent representation of mentions $\{\hat{\mathbf{x}}_i\}_{i=1}^N$ as well as to compute a probability distribution over candidates (as in Equation 1). Query-dependent mention encodings $\hat{\mathbf{x}}_i = f_x(\mathbf{q}, \mathbf{x}_i)$ are generated by a trainable function f_x which is parameterized by a feed-forward neural network.

2.4. Entity relational graph convolutional network

Our model uses a gated version of the original R-GCN propagation rule. At the first layer, all hidden node representation are initialized with the query-aware encodings $\mathbf{h}_i^{(0)} = \hat{\mathbf{x}}_i$. Then, at each layer $0 \leq \ell \leq L$, the update message $\mathbf{u}_i^{(\ell)}$ to the i th node is a sum of a transformation f_s of the current node representation $\mathbf{h}_i^{(\ell)}$ and transformations of its neighbours:

$$\mathbf{u}_i^{(\ell)} = f_s(\mathbf{h}_i^{(\ell)}) + \frac{1}{|\mathcal{N}_i|} \sum_{j \in \mathcal{N}_i} \sum_{r \in \mathcal{R}_{ij}} f_r(\mathbf{h}_j^{(\ell)}), \quad (2)$$

where $\mathcal{N}_i$ is the set of indices of nodes neighbouring the i th node, $\mathcal{R}_{ij}$ is the set of edge annotations between i and j , and f_r is a parametrized function specific to an edge type $r \in \mathcal{R}$. Recall the available relations from Section 2.2, namely, $\mathcal{R} = \{\text{DOC-BASED}, \text{MATCH}, \text{COREF}, \text{COMPLEMENT}\}$.

A gating mechanism regulates how much of the update message propagates to the next step. This provides the model a way to prevent completely overwriting past information. Indeed, if all necessary information to answer a question is present at a layer which is not the last, then the model should learn to stop using neighbouring information for the

²The use of ELMo is an implementation choice, and, in principle, any other contextual pre-trained model could be used.

next steps. Gate levels are computed as

$$\mathbf{a}_i^{(\ell)} = \sigma \left(f_a \left([\mathbf{u}_i^{(\ell)}, \mathbf{h}_i^{(\ell)}] \right) \right), \quad (3)$$

where $\sigma(\cdot)$ is the sigmoid function and f_a a parametrized transformation. Ultimately, the updated representation is a gated combination of the previous representation and a non-linear transformation of the update message:

$$\mathbf{h}_i^{(\ell+1)} = \phi(\mathbf{u}_i^{(\ell)}) \odot \mathbf{a}_i^{(\ell)} + \mathbf{h}_i^{(\ell)} \odot (1 - \mathbf{a}_i^{(\ell)}), \quad (4)$$

where $\phi(\cdot)$ is any nonlinear function (we used tanh) and $\odot$ stands for element-wise multiplication. All transformations f_* are affine and they are not layer-dependent (since we would like to use as few parameters as possible to decrease model complexity promoting efficiency and scalability).

3. Experiments

We compare our method against recent work using the WIKIHOP dataset (Welbl et al., 2018). See Appendix A in the supplementary material for a description of the hyperparameters of our model and training details. The WIKIHOP test set is not publicly available and therefore we measure performance on the validation set in almost all experiments. WIKIHOP comes in two versions, a standard (unmasked) one and a masked one. The standard setting for testing is the unmasked version and we report results on that. See Appendix B and C in the supplementary material for an ablation study and error analysis.

Results We present test and development results (when present) in Table 1. From Welbl et al. (2018), we list an oracle based on human performance as well as two standard reading comprehension models, namely BiDAF (Seo et al., 2016) and FastQA (Weissenborn et al., 2017). We also compare against Coref-GRU (Dhingra et al., 2018), MHPGM (Bauer et al., 2018), and Weaver (Raison et al., 2018). Additionally, we include results of MHQA-GRN (Song et al., 2018), from a recent arXiv preprint describing concurrent work. They jointly train graph neural networks and recurrent encoders. We report single runs of our two best single models and an ensemble one on the unmasked test set (recall that the test set is not publicly available and the task organizers only report unmasked results) as well as both versions of the validation set.

Entity-GCN (best single model without coreference edges) outperforms all previous work by over 2% points. We additionally re-ran BiDAF baseline to compare training time: when using a single Titan X GPU, BiDAF and Entity-GCN process 12.5 and 57.8 document sets per second, respectively. Note that Welbl et al. (2018) had to use BiDAF with very small state dimensionalities (20), and smaller batch size due to the scalability issues (both memory and computation costs). We compare applying the same reductions.

Model	Test	Dev
Human (Welbl et al., 2018)	74.1	–
FastQA (Welbl et al., 2018)	25.7	–
BiDAF (Welbl et al., 2018)	42.9	–
Coref-GRU (Dhingra et al., 2018)	59.3	56.0
MHPGM (Bauer et al., 2018)	–	58.2
Weaver / Jenga (Raison et al., 2018)	65.3	64.1
MHQA-GRN (Song et al., 2018)	65.4	62.8
Entity-GCN w/o coref. (single model)	67.6	64.8
Entity-GCN w/ coref. (single model)	66.4	65.3
Entity-GCN w/ coref. (ensemble)	71.2	68.5

Table 1. Accuracy of different models on WIKIHOP closed test set and public validation set. Our Entity-GCN outperforms recent prior work without learning any language model to process the input but relying on a pre-trained one (ELMo – without fine-tuning it) and applying R-GCN to reason among entities in the text.

Eventually, we also report an ensemble of 5 independently trained models. The ensemble prediction is obtained as $\arg \max_c \prod_{i=1}^5 P_i(c|q, C_q, S_q)$ from each model. Note that due to the documents pre-processing, we need to run ELMo only once. At test time, the running time of Entity-GCN is negligible compare to ELMo.

4. Related work

In previous work, BiDAF (Seo et al., 2016), FastQA (Weissenborn et al., 2017), Coref-GRU (Dhingra et al., 2018), MHPGM (Bauer et al., 2018), and Weaver / Jenga (Raison et al., 2018) have been applied to multi-document question answering. The first two mainly focus on single document QA and Welbl et al. (2018) adapted both of them to work with WIKIHOP. They process each instance of the dataset by concatenating all $d \in S_q$ in a random order adding document separator tokens. They trained using the first answer mention in the concatenated document and evaluating exact match at test time. Coref-GRU, similarly to us, encodes relations between entity mentions in the document. Instead of using graph neural network layers, as we do, they augment RNNs with jump links corresponding to pairs of corefered mentions. MHPGM uses a multi-attention mechanism in combination with external commonsense relations to perform multiple hops of reasoning. Weaver is a deep co-encoding model that uses several alternating bi-LSTMs to process the concatenated documents and the query. Our work and unpublished concurrent work by Song et al. (2018) are the first to study graph neural networks in the context of multi-document QA. Besides differences in the architecture, Song et al. (2018) propose to train a combination of a graph recurrent network and an RNN encoder. We do not train any RNN document encoders in this work.

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A. Implementation and experiments details

A.1. Architecture

See table 2 for an outline of Entity-GCN architectural detail. Here the computational steps

1. ELMo embeddings are a concatenation of three 1024-dimensional vectors resulting in 3072-dimensional input vectors $\{\mathbf{x}_i\}_{i=1}^N$.
2. For the query representation $\mathbf{q}$, we apply 2 bi-LSTM layers of 256 and 128 hidden units to its ELMo vectors. The concatenation of the forward and backward states results in a 256-dimensional question representation.
3. ELMo embeddings of candidates are projected to 256-dimensional vectors, concatenated to the $\mathbf{q}$, and further transformed with a two layers MLP of 1024 and 512 hidden units in 512-dimensional query aware entity representations $\{\hat{\mathbf{x}}_i\}_{i=1}^N \in \mathbb{R}^{512}$.
4. All transformations f_* in R-GCN-layers are affine and they do maintain the input and output dimensionality of node representations the same (512-dimensional).
5. Eventually, a 2-layers MLP with [256, 128] hidden units takes the concatenation between $\{\mathbf{h}_i^{(L)}\}_{i=1}^N$ and $\mathbf{q}$ to predict the probability that a candidate node v_i may be the answer to the query q (see Equation 1).

During preliminary trials, we experimented with different numbers of R-GCN-layers (in the range 1-7). We observed that with WIKIHOP, for $L \geq 3$ models reach essentially the same performance, but more layers increase the time required to train them. Besides, we observed that the gating mechanism learns to keep more and more information from the past at each layer making unnecessary to have more layers than required.

A.2. Training details

We train our models with a batch size of 32 for at most 20 epochs using the Adam optimizer (Kingma & Ba, 2015) with $\beta_1 = 0.9$, $\beta_2 = 0.999$ and a learning rate of 10^{-4} . To help against overfitting, we employ dropout (drop rate $\in \{0, 0.1, 0.15, 0.2, 0.25\}$) (Srivastava et al., 2014) and early-stopping on validation accuracy. We report the best results of each experiment based on accuracy on validation set.

B. Ablation study

To help determine the sources of improvements, we perform an ablation study using the publicly available validation set (see Table 3). We perform two groups of ablation, one on the embedding layer, to study the effect of ELMo, and

one on the edges, to study how different relations affect the overall model performance.

Embedding ablation We argue that ELMo is crucial, since we do not rely on any other context encoder. However, it is interesting to explore how our R-GCN performs without it. Therefore, in this experiment, we replace the deep contextualized embeddings of both the query and the nodes with GloVe (Pennington et al., 2014) vectors (insensitive to context). Since we do not have any component in our model that processes the documents, we expect a drop in performance. In other words, in this ablation our model tries to answer questions *without reading the context at all*. For example, in Figure 1, our model would be aware that “Stockholm” and “Sweden” appear in the same document but any context words, including the ones encoding relations (e.g., “is the capital of”) will be hidden. Besides, in the masked case all mentions become ‘unknown’ tokens with GloVe and therefore the predictions are equivalent to a random guess. Once the strong pre-trained encoder is out of the way, we also ablate the use of our R-GCN component, thus completely depriving the model from inductive biases that aim at multi-hop reasoning.

The first important observation is that replacing ELMo by GloVe (GloVe with R-GCN in Table 3) still yields a competitive system that ranks far above baselines from (Welbl et al., 2018) and even above the Coref-GRU of Dhingra et al. (2018), in terms of accuracy on (unmasked) validation set. The second important observation is that if we then remove R-GCN (GloVe w/o R-GCN in Table 3), we lose 8.0 points. That is, the R-GCN component pushes the model to perform above Coref-GRU still without accessing context, but rather by updating mention representations based on their relation to other ones. These results highlight the impact of our R-GCN component.

Graph edges ablation In this experiment we investigate the effect of the different relations available in the entity graph and processed by the R-GCN module. We start off by testing our stronger encoder (i.e., ELMo) in absence of edges connecting mentions in the supporting documents (i.e., using only self-loops – No R-GCN in Table 3). The results suggest that WIKIPHOP genuinely requires multi-hop inference, as our best model is 6.1% and 8.4% more accurate than this local model, in unmasked and masked settings, respectively.³ However, it also shows that ELMo representations capture predictive context features, without being explicitly trained for the task. It confirms that our goal of getting away with training expensive document encoders is a realistic one.

³Recall that all models in the ensemble use the same local representations, ELMo.

Input - $q, \{v_i\}_{i=1}^N$	
query ELMo 3072-dim	candidates ELMo 3072-dim
2 layers bi-LSTM [256, 128]-dim	1 layer FF 256-dim
concatenation 512-dim	
2 layer FF [1024, 512]-dim: $\{\hat{\mathbf{x}}_i\}_{i=1}^N$	
3 layers R-GCN 512-dim each (shared parameters)	
concatenation with q 768-dim	
3 layers FF [256, 128, 1]-dim	
Output - probabilities over C_q	

Table 2. Model architecture.

We then inspect our model’s effectiveness in making use of the structure encoded in the graph. We start naively by fully-connecting all nodes within and across documents without distinguishing edges by type (No relation types in Table 3). We observe only marginal improvements with respect to ELMo alone (No R-GCN in Table 3) in both the unmasked and masked setting suggesting that a GCN operating over a naive entity graph would not add much to this task and a more informative graph construction and/or a more sophisticated parameterization is indeed needed.

Next, we ablate each type of relations independently, that is, we either remove connections of mentions that co-occur in the same document (DOC-BASED), connections between mentions matching exactly (MATCH), or edges predicted by the coreference system (COREF). The first thing to note is that the model makes better use of DOC-BASED connections than MATCH or COREF connections. This is mostly be-

cause i) the majority of the connections are indeed between mentions in the same document, and ii) without connecting mentions within the same document we remove important information since the model is unaware they appear closely in the document. Secondly, we notice that coreference links and complement edges seem to play a more marginal role. Though it may be surprising for coreference edges, recall that the MATCH heuristic already captures the easiest coreference cases, and for the rest the out-of-domain coreference system may not be reliable. Still, modelling all these different relations together gives our Entity-GCN a clear advantage. This is our best system evaluating on the development. Since Entity-GCN seems to gain little advantage using the coreference system, we report test results both with and without using it. Surprisingly, with coreference, we observe performance degradation on the test set. It is likely that the test documents are harder for the coreference system.⁴

We do perform one last ablation, namely, we replace our heuristic for assigning edges and their labels by a model component that predicts them. The last row of Table 3 (Induced edges) shows model performance when edges are not predetermined but predicted. For this experiment, we use a bilinear function $f_e(\hat{\mathbf{x}}_i, \hat{\mathbf{x}}_j) = \sigma(\hat{\mathbf{x}}_i^\top \mathbf{W}_e \hat{\mathbf{x}}_j)$ that predicts the importance of a single edge connecting two nodes i, j using the query-dependent representation of mentions (see Section 2.3). The performance drops below ‘No R-GCN’ suggesting that it cannot learn these dependencies on its own.

Most results are stronger for the masked settings even though we do not apply the coreference resolution system in this setting due to masking. It is not surprising as corefered mentions are labeled with the same identifier in the masked version, even if their original surface forms did not match (Welbl et al. (2018) used WIKIPEDIA links for masking).

⁴Since the test set is hidden from us, we cannot analyze this difference further.

Model	unmasked	masked
<i>full</i> (ensemble)	68.5	71.6
<i>full</i> (single)	65.1 $\pm$ 0.11	70.4 $\pm$ 0.12
GloVe with R-GCN	59.2	11.1
GloVe w/o R-GCN	51.2	11.6
No R-GCN	62.4	63.2
No relation types	62.7	63.9
No DOC-BASED	62.9	65.8
No MATCH	64.3	67.4
No COREF	64.8	–
No COMPLEMENT	64.1	70.3
Induced edges	61.5	56.4

Table 3. Ablation study on WIKIHOP validation set. The *full model* is our Entity-GCN with all of its components and other rows indicate models trained without a component of interest. We also report baselines using GloVe instead of ELMo with and without R-GCN. For the *full model* we report mean $\pm$ 1 std over 5 runs.

	Relation	Accuracy	P@2	P@5	Avg. $ C_q $	Supports
	overall (ensemble)	68.5	81.0	94.1	20.4 ± 16.6	5129
	overall (single model)	65.3	79.7	92.9	20.4 ± 16.6	5129
3 best	member_of_political_party	85.5	95.7	98.6	5.4 ± 2.4	70
	record_label	83.0	93.6	99.3	12.4 ± 6.1	283
	publisher	81.5	96.3	100.0	9.6 ± 5.1	54
3 worst	place_of_birth	51.0	67.2	86.8	27.2 ± 14.5	309
	place_of_death	50.0	67.3	89.1	25.1 ± 14.3	159
	inception	29.9	53.2	83.1	21.9 ± 11.0	77

Table 4. Accuracy and precision at K (P@K in the table) analysis overall and per query type. Avg. $|C_q|$ indicates the average number of candidates with one standard deviation.

Indeed, in the masked version, an entity is always referred to via the same unique surface form (e.g., MASK1) within and across documents. In the unmasked setting, on the other hand, mentions to an entity may differ (e.g., “US” vs “United States”) and they might not be retrieved by the coreference system we are employing, making the task harder for all models. Therefore, as we rely mostly on exact matching when constructing our graph for the masked case, we are more effective in recovering coreference links on the masked rather than unmasked version.⁵

C. Error analysis

In this section we provide an error analysis for our best single model predictions. First of all, we look at which type of questions our model performs well or poorly. There are more than 150 query types in the validation set but we filtered the three with the best and with the worst accuracy that have at least 50 supporting documents and at least 5 candidates. We show results in Table 4. We observe that questions regarding places (birth and death) are considered harder for Entity-GCN. We then inspect samples where our model fails while assigning highest likelihood and noticed two principal sources of failure i) a mismatch between what is written in WIKIPEDIA and what is annotated in WIKI-DATA, and ii) a different degree of granularity (e.g., born in “London” vs “UK” could be considered both correct by a human but not when measuring accuracy). In Table 5, we report three samples from WIKIHOP development set where our Entity-GCN fails. In particular, we show two instances where our model presents high confidence on the answer, and one where is not. We commented these samples explaining why our model might fail in these cases.

Secondly, we study how the model performance degrades when the input graph is large. In particular, we observe a

negative Pearson’s correlation (-0.687) between accuracy and the number of candidate answers. However, the performance does not decrease steeply. The distribution of the number of candidates in the dataset peaks at 5 and has an average of approximately 20. Therefore, the model does not see many samples where there are a large number of candidate entities during training. Differently, we notice that as the number of nodes in the graph increases, the model performance drops but more gently (negative but closer to zero Pearson’s correlation). This is important as document sets can be large in practical applications. See Figure 3 for plots.

⁵Though other systems do not explicitly link matching mentions, they similarly benefit from masking (e.g., masks essentially single out spans that contain candidate answers).

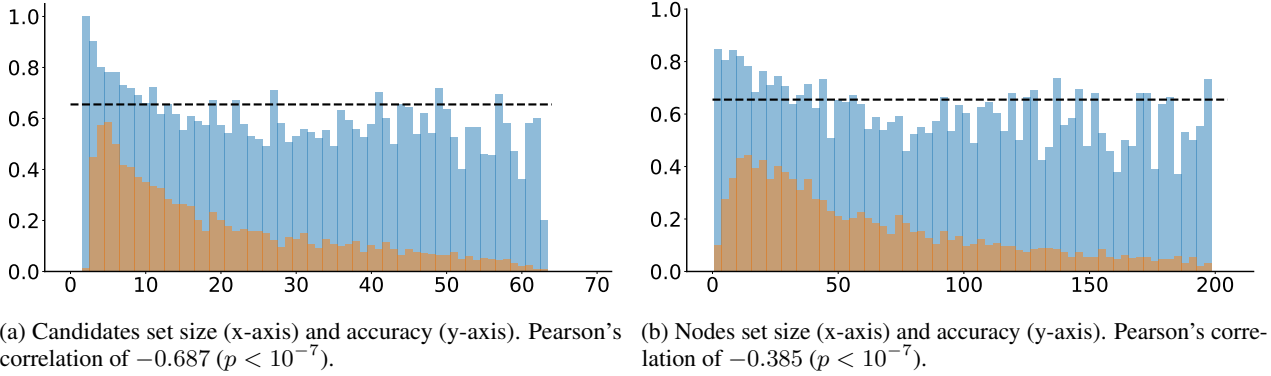


Figure 3. Accuracy (blue) of our best single model with respect to the candidate set size (on the *top*) and nodes set size (on the *bottom*) on the validation set. Re-scaled data distributions (orange) per number of candidate (*top*) and nodes (*bottom*). Dashed lines indicate average accuracy.

ID	WH_dev_2257	Gold answer	2003 ($p = 14.1$)
Query	inception (of) Derrty Entertainment	Predicted answer	2000 ($p = 15.8$)
Support 1	Derrty Entertainment is a record label founded by [...]. The first album released under Derrty Entertainment was Nelly 's Country Grammar .		
Support 2	Country Grammar is the debut single by American rapper Nelly. The song was produced by Jason Epperson. It was released in 2000 , [...]		

(a) In this example, the model predicts the answer correctly. However, there is a mismatch between what is written in WIKIPEDIA and what is annotated in WIKIDATA. In WIKIHOP, answers are generated with WIKIDATA.

ID	WH_dev_2401	Gold answer	Adolph Zukor ($p = 7.1e-4\%$)
Query	producer (of) Forbidden Paradise	Predicted answer	Jesse L. Lask ($p = 99.9\%$)
Support 1	Forbidden Paradise is a [...] drama film produced by Famous Players-Lasky [...]		
Support 2	Famous Players-Lasky Corporation was [...] from the merger of Adolph Zukor's Famous Players Film Company [...] and the Jesse L. Lasky Feature Play Company.		

(b) In this sample, there is ambiguity between two entities since both are correct answers reading the passages but only one is marked as correct. The model fails assigning very high probability to only on one of them.

ID	WH_dev_3030	Gold answer	Scania ($p = 0.029\%$)
Query	place_of_birth (of) Erik Penser	Predicted answer	Eslöv ($p = 97.3\%$)
Support 1	Nils Wilhelm Erik Penser (born August 22, 1942, in Eslöv , Skåne) is a Swedish [...]		
Support 2	Skåne County, sometimes referred to as “ Scania County ” in English, is the [...]		

(c) In this sample, there is ambiguity between two entities since the city Eslöv is located in the Scania County (English name of Skåne County). The model assigning high probability to the city and it cannot select the county.

Table 5. Samples from WIKIHOP set where Entity-GCN fails. p indicates the predicted likelihood.